

# Representation of non-local shape information in deep neural networks

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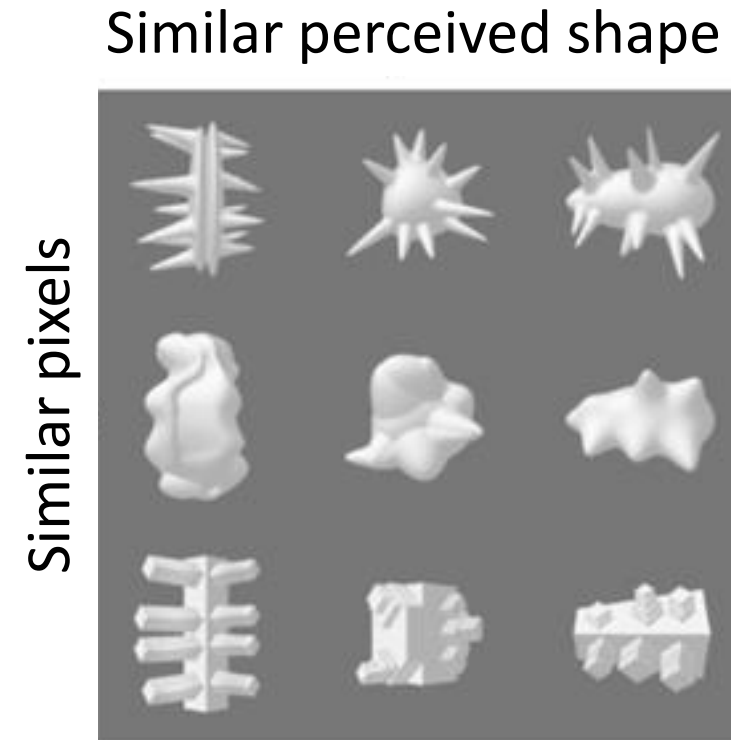
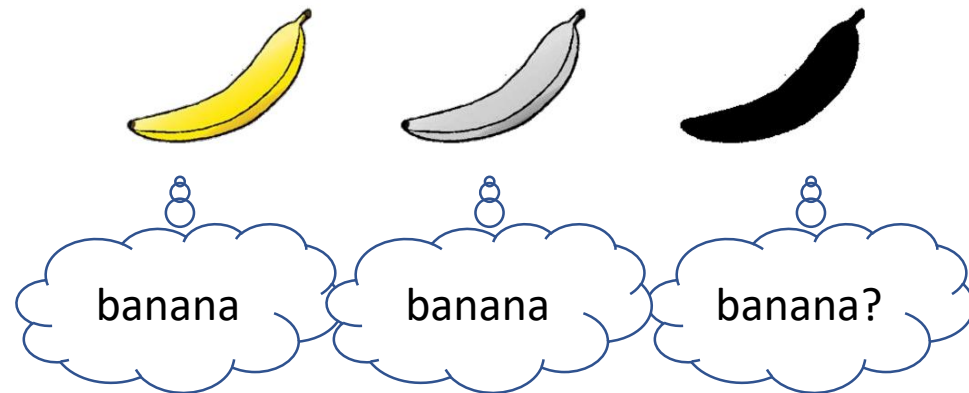
ECVP 2019



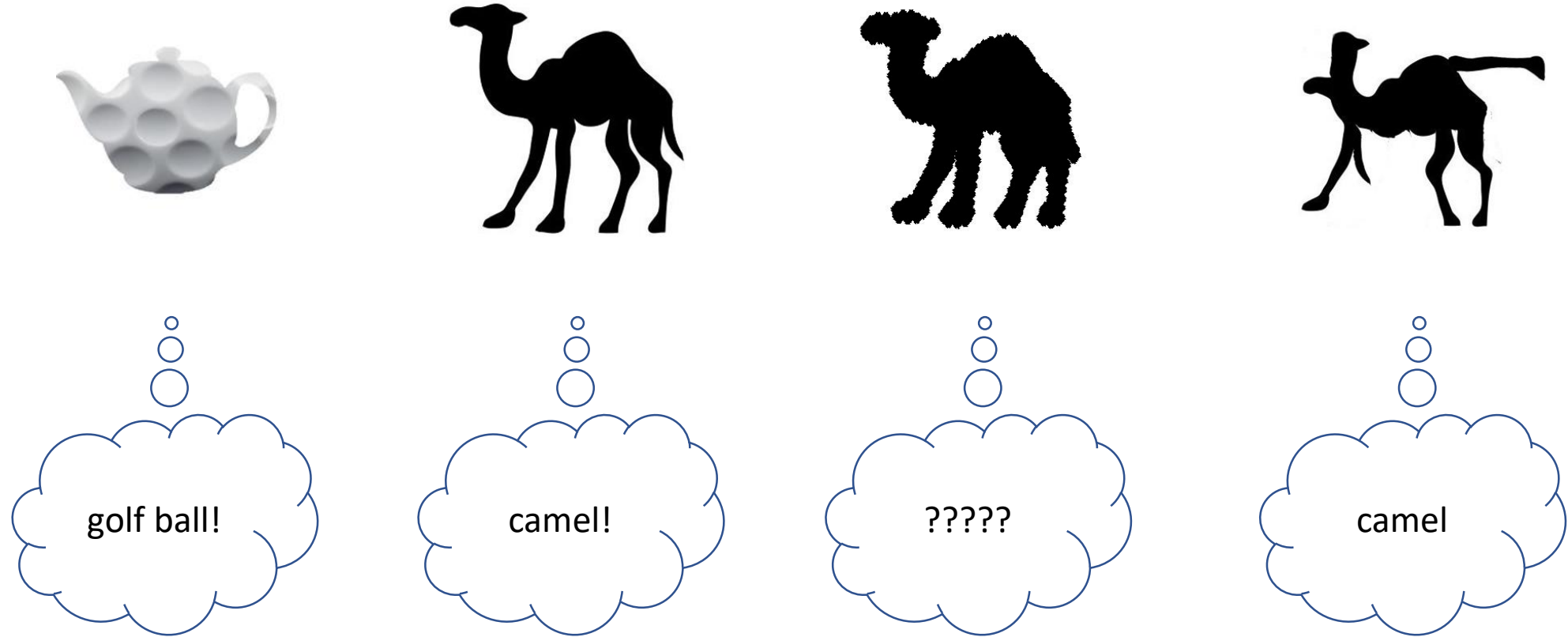
## Talk outline

- Prior work
- Experiment 1: Network sensitivity to local shape information
- Experiment 2: A sparse components model of shape
- Conclusions

Kubilius et al. (2016): Shape representations **similar** between humans and DCNNs



# Baker et al. (2018): DCNNs **no not** classify using global shape



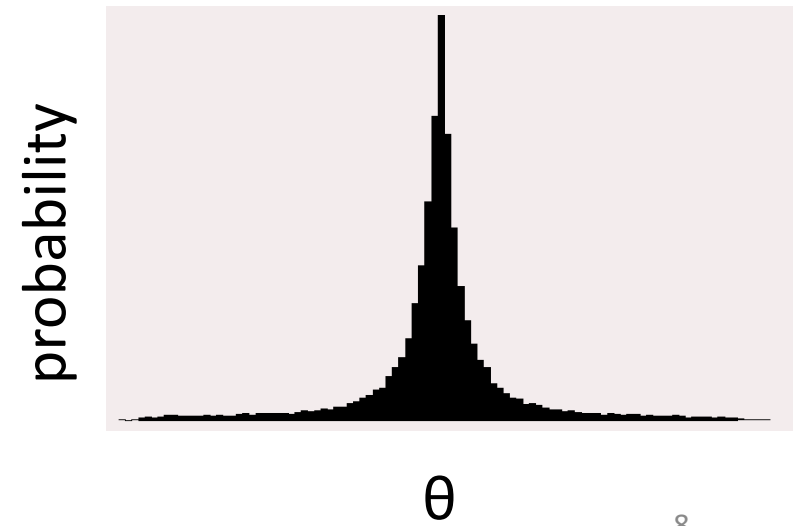
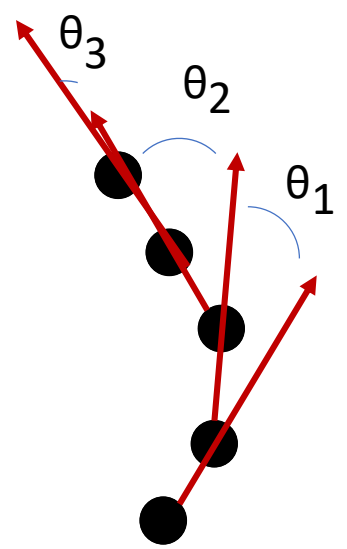
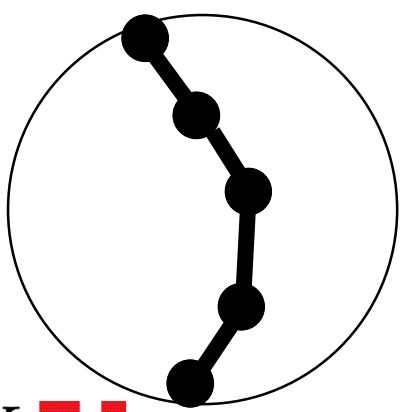
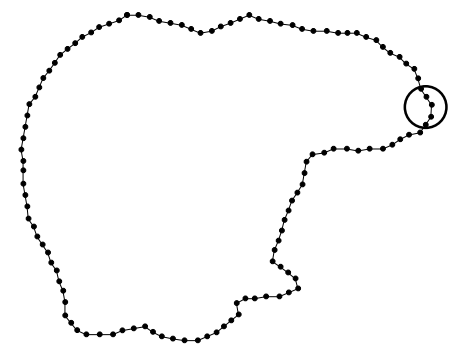
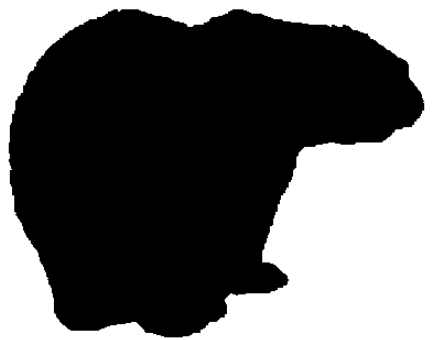
Summary: There is a disagreement as to what degree DCNNs are coding local vs global information

- Part of the disagreement between findings may be due to inconsistent stimuli
- Directly controlling for global vs local shape cues in the stimuli can give a clearer picture
- 1000-way object classification -> bad probe of shape sensitivity?
  - Task inherently difficult, may underestimate shape information
  - Fully connected layers may be over-fitted to ImageNet, unlike conv. layers

## Carefully control shape information available to DCNNs

- Control the presence of local shape information using a generative model of shape
- Compare different “amounts” of local shape information
- Measure information as decodability throughout the network

# Defining shape in terms of local curvature



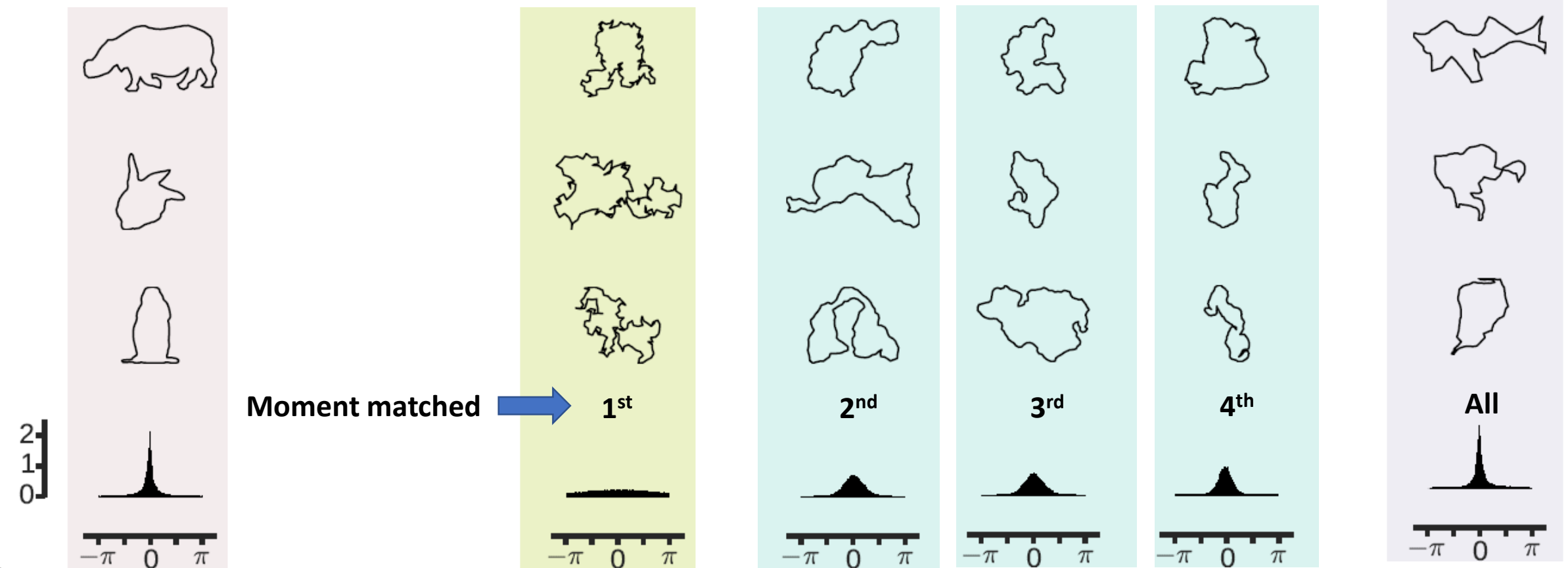


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# Experiment 1: local shape metamers

## Successively added constraints



# Experiment 1: Example local-matched shapes

**Animals**

**Mean-matched**

**Variance-matched**

**Full-distribution**



# Approach to testing DCNN shape sensitivity

- Approach

1. Input natural and synthetic shape silhouettes to **AlexNet and VGG-16** networks **pre-trained on ImageNet**
2. Measure linear separability of natural vs synthetic shapes at each layer of the networks

# Experimental methods

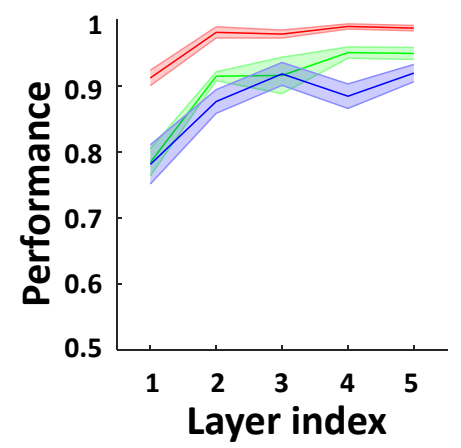
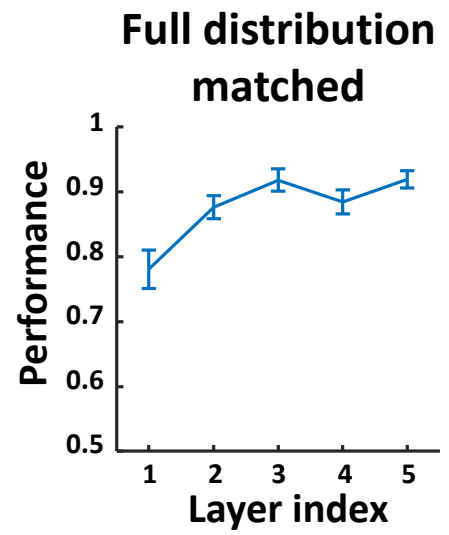
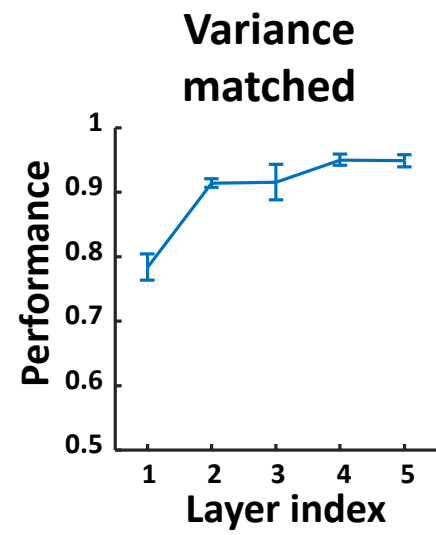
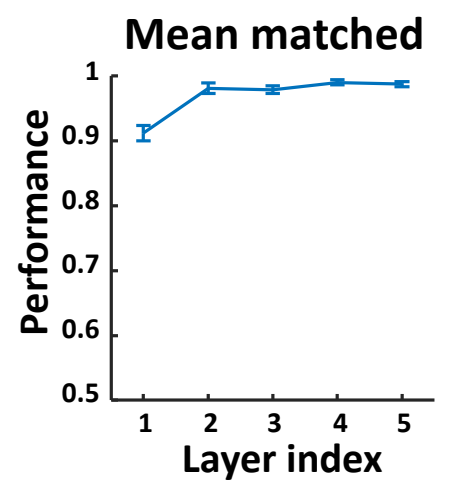
- Natural shapes: 391 animal shapes from Hemera dataset
- 391 synthetic shapes per dataset
- Silhouettes are area-matched, resized to 224 by 224 pixels.
- Train **linear classifier** to distinguish animals from synthetic shapes based on activations at each convolutional layer.
  - 8 epochs of training per category
  - 5-fold cross validation
  - Small rotations and flips during training

Experiment 1 results: networks compute nonlocal shape information, and it increases with depth

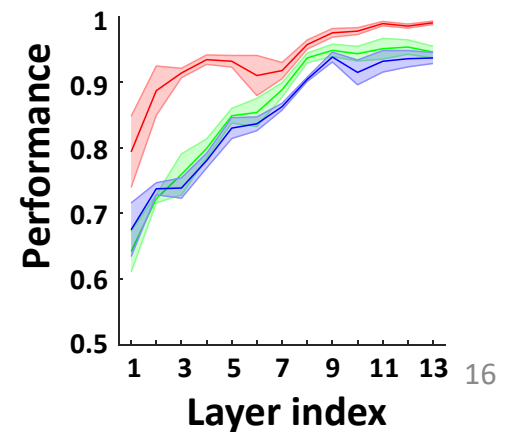
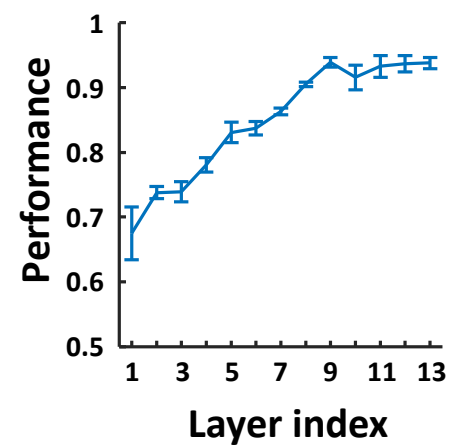
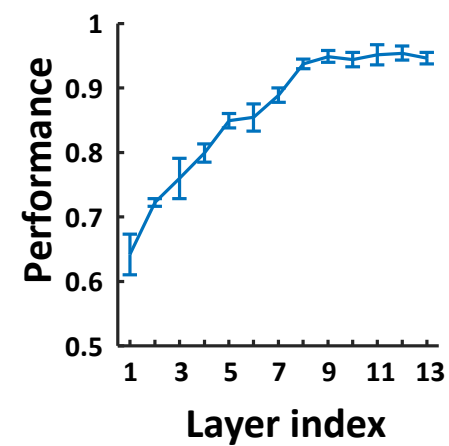
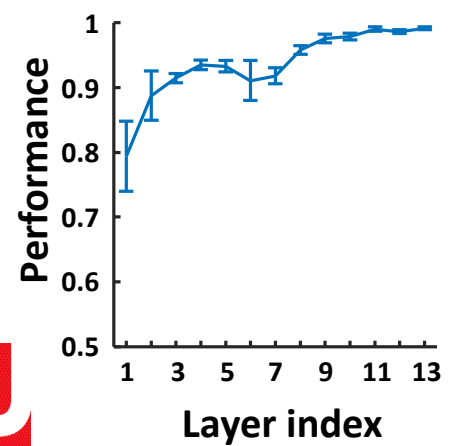


— Mean matched  
— Variance matched  
— Full distribution matched

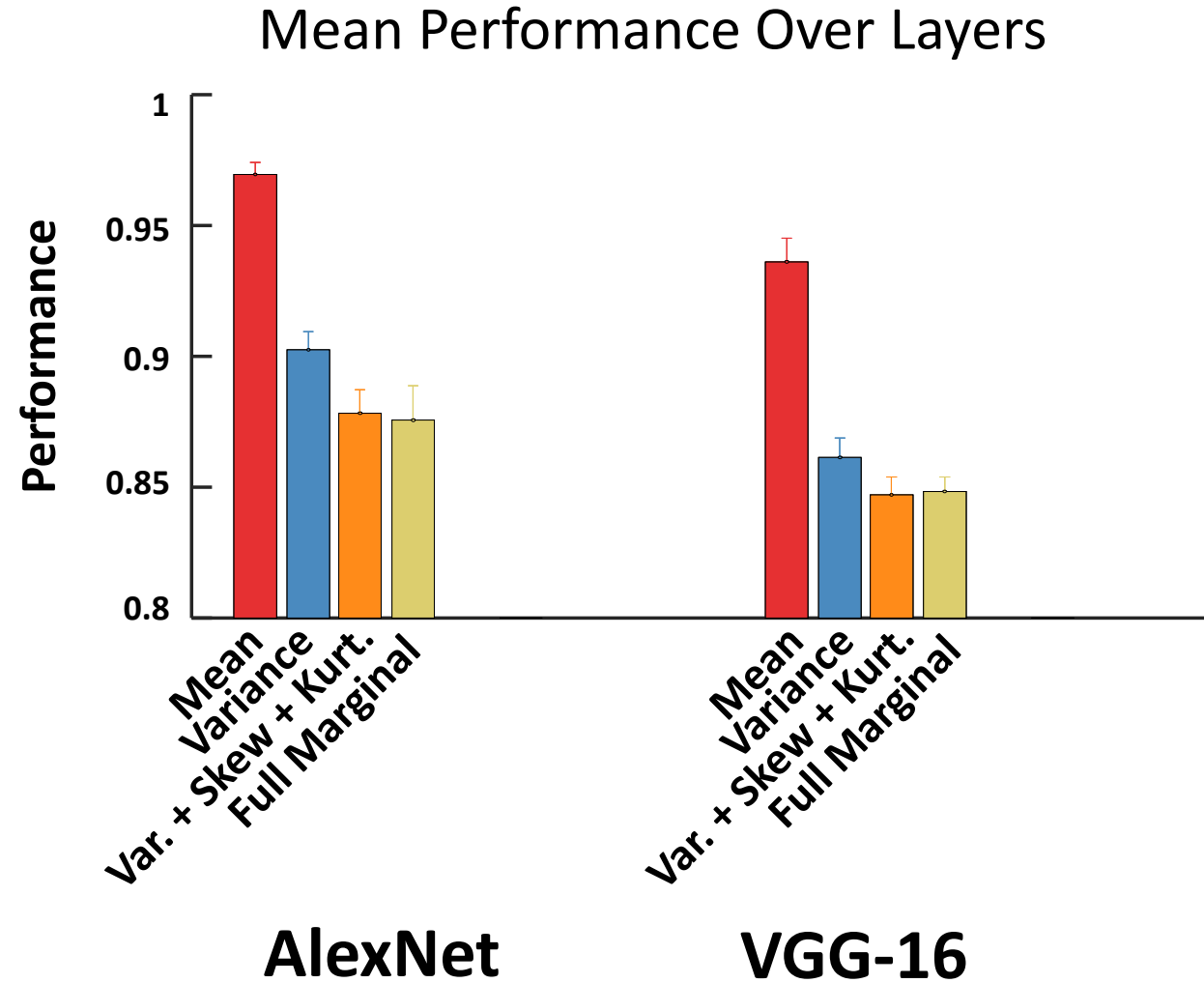
AlexNet



VGG-16



# Average performance: sparse components most metameric

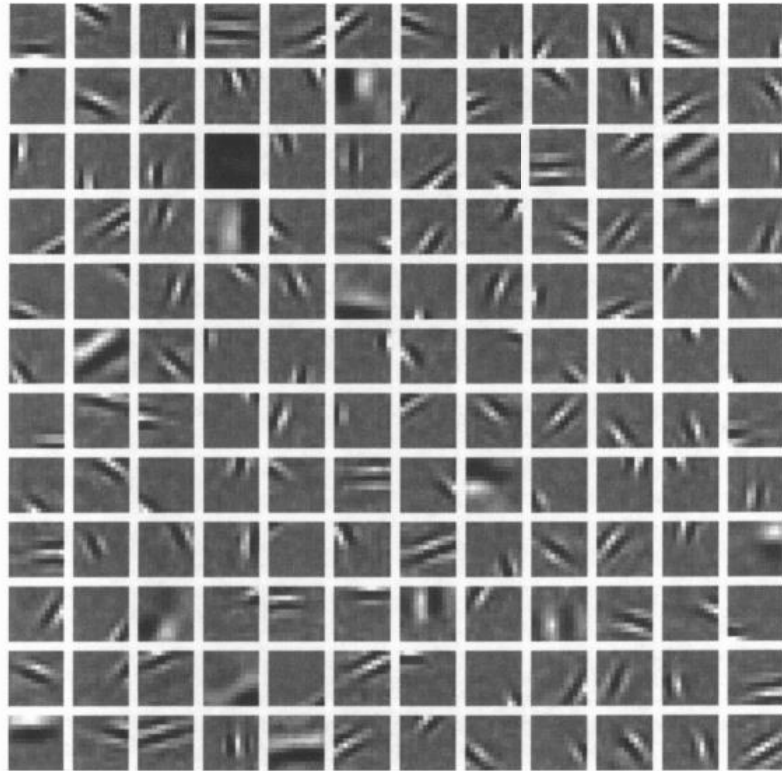


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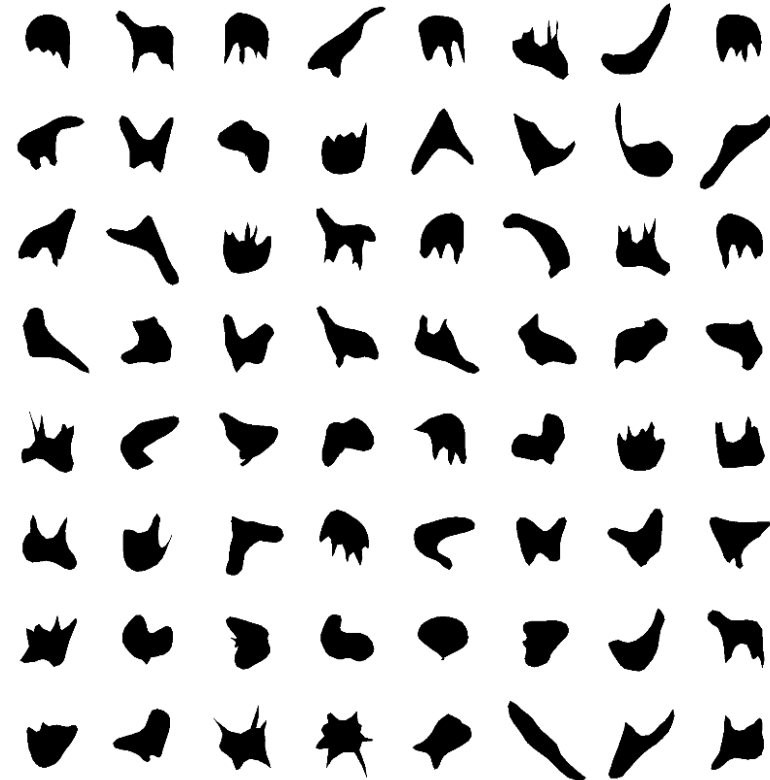


## Experiment 2: sparse components of global shape



Sparse components of images

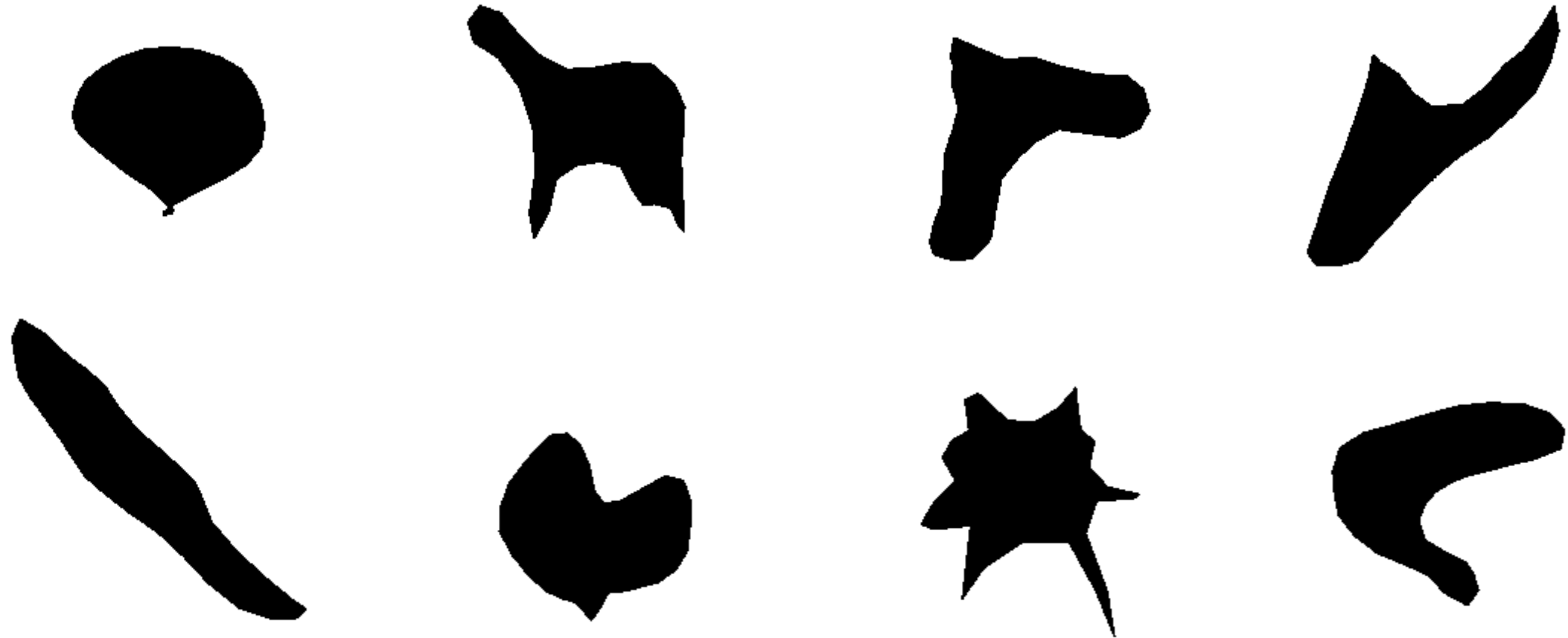
Olshausen & Field (1997)



Sparse components of animal shape

Clément & Elder (2018)

# Experiment 2: examples of sparse components of animal shape

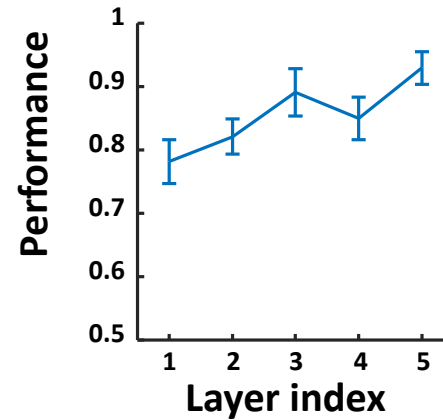


Experiment 2 results: sparse component vs animal is distinguishable in DCNNs, increasingly with layer

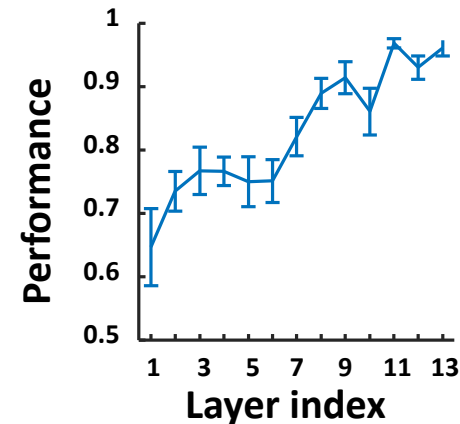


Sparse Components of animals

**AlexNet**



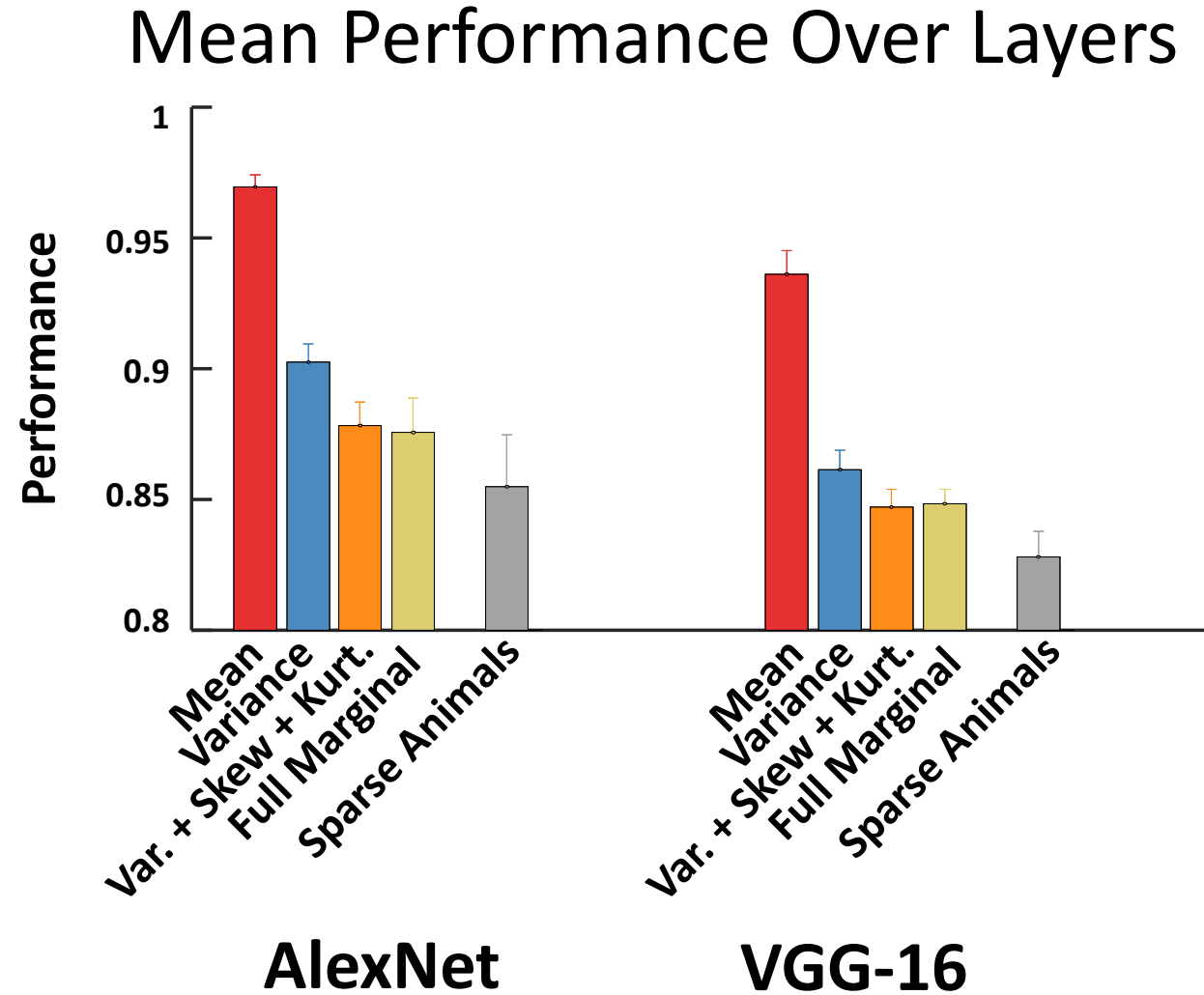
**VGG-16**



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# Average performance: sparse components most metameric for DCNNs



# Conclusions

- Ability to discriminate animal vs synthetic shapes increases monotonically with network depth.
  - DCNNs code precise information about curvature distribution
  - Non-local shape information emerges in the hierarchy
- Sparse components of global shape (Experiment 2) more metameric than shapes matching only local curvature (Experiment 1).
  - Sparse coding captures something about non-local information computed by DCNNs

# Acknowledgements

- James H. Elder
- Ingo Fründ
- Hemanth Pidaparthi & Kris Ehinger
- Michaël Clément & Yiming Qian
- Bob Hou
- VISTA Postdoctoral Grant

